

## PRONOUNCEMENT

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I hereby sincerely state that the thesis entitled "The effect of homophone games on students' pronunciation practice" is my real masterpiece. The things out of master peace in this thesis are my signed by citation and referred in the reference. If later proven that my thesis has the discrepancies, I am willing to take the academic sections in the from of repealing my thesis and academic degree.

Bojonegoro, 15 September 2023

Stated by



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## MOTTO

“Pendidikan adalah senjata paling mematikan di dunia karena dengan pendidikan,  
Anda dapat mengubah dunia.”

(Nelson Mandela)



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## APPROVAL SHEET

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It has been approved and declared to fulfillment for submitted in thesis examination

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This thesis entitled "The Effect of Homophone Games on Students' Pronunciation Practice" written by Siti Nur Istiqomah, has been examined on 31 August 2023. The thesis has been approved by the Board of examiners, and declared to have fulfilled the requirement for bachelor degree in English Education

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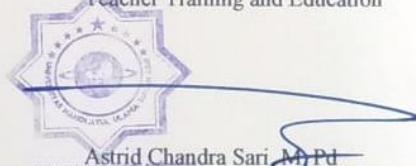
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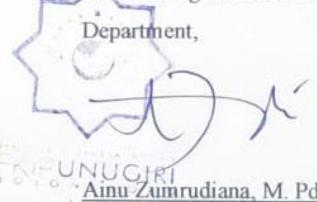
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Bojonegoro, Agustus 2023

The Researcher



## ABSTRACT

**Istiqomah, Siti Nur. 2023. *The Effect Of Homophone Games On Students Pronunciation practice.* Thesis, English Education Study Program, Faculty of Teacher Training and Education, Nahdhatul Ulama Sunan Giri University, First Advisor Iin Widya Lestari, M.Pd. and the second advisor, Mohammad Fatoni, M.Pd.**

This study aimed to investigate the impact of using the Homophone game as a teaching technique on students' pronunciation skills. The research was conducted among eleventh-grade students at SMKN 3 Bojonegoro. The research was based on the premise that pronunciation is one of the fundamental components of speaking proficiency. Poor pronunciation can lead to misunderstandings and hinder effective communication. To address this issue, the study explored the use of the Homophone game, a teaching technique designed to engage students in improving their recognition of homophones and enhancing their interest in learning English. The research utilized an experimental design with a single subject group. Pre-tests and post-tests were conducted to measure students' pronunciation skills before and after the implementation of the Homophone game. The results revealed a significant improvement in students' pronunciation skills following the treatment. Mean scores increased from a "Poor" classification to a "Good" classification, indicating the effectiveness of the Homophone game in enhancing pronunciation. In conclusion, the study demonstrated that the Homophone game is an effective technique for improving students' pronunciation skills.

**Key Words:** *Pronunciation, Homophone Game, Vocabulary Mastery*

## ABSTRAK

**Istiqomah, Siti Nur. 2023. *The Effect Of Homophone Games On Students Pronunciation practice.* Skripsi, Jurusan Pendidikan Bahasa Inggris, Fakultas Keguruan dan Ilmu Pendidikan, Universitas Nahdhatul Ulama Sunan Giri, Pembimbing Utama Iin Widya Lestari, M.Pd. dan Pembimbing Pendamping Mohammad Fatoni, M.Pd.**

Penelitian ini bertujuan untuk menyelidiki dampak penggunaan Permainan Homophone sebagai teknik pengajaran terhadap kemampuan pengucapan siswa. Penelitian ini dilakukan di antara siswa kelas sebelas di SMKN 3 Bojonegoro. Penelitian ini didasarkan pada premis bahwa pengucapan adalah salah satu komponen dasar dari kemahiran berbicara. Pengucapan yang buruk dapat menyebabkan salah paham dan menghambat komunikasi yang efektif. Untuk mengatasi masalah ini, penelitian ini mengeksplorasi penggunaan Permainan Homophone, sebuah teknik pengajaran yang dirancang untuk melibatkan siswa dalam meningkatkan pemahaman mereka tentang homofon dan meningkatkan minat mereka dalam mempelajari bahasa Inggris. Penelitian ini menggunakan desain eksperimental dengan satu kelompok subjek. Pretes dan postes dilakukan untuk mengukur kemampuan pengucapan siswa sebelum dan setelah penerapan Permainan Homophone. Hasil penelitian mengungkapkan peningkatan yang signifikan dalam kemampuan pengucapan siswa setelah perlakuan. Skor rata-rata meningkat dari klasifikasi "Kurang Baik" menjadi "Baik," menunjukkan efektivitas Permainan Homophone dalam meningkatkan pengucapan. Secara keseluruhan, penelitian ini menunjukkan bahwa Permainan Homophone adalah teknik yang efektif untuk meningkatkan kemampuan pengucapan siswa.

**Kata Kunci:** Pengucapan, Permainan Homophone, Penguasaan Kosakata

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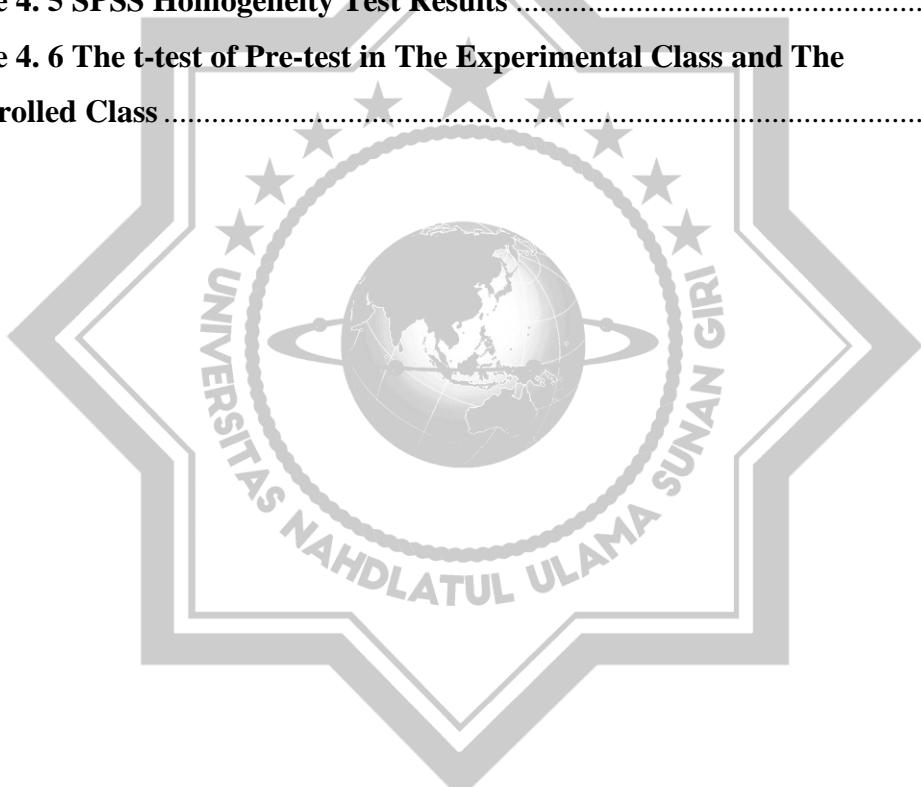
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